

# SQL PL in a Nutshell

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## We will answer these questions:

- 1. What is SQL PL?
- 2. What can I do with it?
- 3. What are the features?
- 4. How do I run it?
- 5. Should I quit writing RPG?



## What is SQL PL?

- A programming language
- An interface to relational database management systems
- Based on SQL/Persistent Stored Modules (SQL/PSM), an ISO standard
- Supported on all members of the DB2 family
  - DB2 for z/OS
  - DB2 for Linux, Unix and Windows
  - DB2 for I
- Well-suited for data-centric programming
- Easy
  - Simple syntax
  - Limited in scope
  - Database statements are freely mixed with control statements



## What can I do with SQL PL?

## You can use SQL PL to . . .

- implement data-centric programming;
- define stored procedures (\*PGM objects)
- define triggers
- define user-defined functions
- write SQL scripts (interpreted)

You *cannot* use SQL PL to . . .

• write to device files



What are the features of SQL PL?

## The two types of statements

A SQL PL routine (stored procedure, trigger, function, script) is built of statements.

- Simple statements
- Compound statements ("block")

## Simple statements

- SQL statements (CREATE TABLE, INSERT, etc.)
- Assignment (SET, VALUES . . . INTO)
- Conditional (IF, CASE)
- Iteration (FOR, WHILE, REPEAT, LOOP)
- Transfer of control (RETURN, LEAVE, ITERATE, GOTO)
- CALL

## Compound statements

- BEGIN {ATOMIC | NOT ATOMIC}
- declarations
- one or more statements
- END

## Compound statements

- It is most common to use a compound statement for the body.
- A compound statement may contain both simple and compound statements.
- Terminate declarations and statements with semicolons.
- No semicolons after THEN and DO.
- An atomic statement is treated as a whole.

  The statements in a non-atomic statement stand on their own.

#### **Declarations**

- Must be defined in this order:
  - variables
  - conditions
  - cursors
  - condition handlers
- Must be referenced only within the compound statement in which it is declared. (That includes nested compound statements.)

#### Declarations — Variables

```
declare v_Item char(12);
declare v_Sep varchar (1) default ',';
```

- The DEFAULT keyword gives the initial value. Default is null.
- A variable may be referenced within the compound statement in which it is declared and in nested compound statements.
- Use SET to modify a variable.
- Do not prefix colons to variable references, as RPG requires.

#### Declarations — Conditions

```
declare CreateFailed condition for sqlstate value '42710';
declare CreateFailed condition for sqlstate '42710';
declare CreateFailed condition for '42710';
```

- Gives a name to a SQL state.
- Allows you to make your code more descriptive

identical

All three forms are

#### Declarations — Cursors

```
create or replace procedure Allocate
  (in p_Item char (6))
begin atomic
   declare
            SqlState
                              char (5);
            v_Qty_Available
   declare
                                   (5);
                              dec
                                    (9);
   declare
            v_Order
                               dec
   declare
            v_Line
                               dec
   declare
            v_Qty
   declare c1 cursor for
      select oo.Order, oo.Line, oo.QtyOpen
        from OpenSalesOrders as oo
       where oo.Item = p_Item
      order by oo.Order, oo.Line;
   open c1;
```

#### Declarations — Condition Handlers

```
declare condition-type handler for exception-ID(s)
    statement;
```

- Three types continue, exit, undo
- All three execute one statement
- An exception ID may be SQL state or a condition name

```
declare CreateFailed condition for sqlstate '42710';
declare continue handler for CreateFailed statement;
or declare continue handler for sqlstate '42710' statement;
```

• Separate multiple exception ID's with commas

#### Declarations — Condition Handlers

```
declare CreateFailed condition for sqlstate '42710';
declare continue handler for CreateFailed
    begin
        . . . more code . . .
    end;

create table plants
    (ID dec(3), Location varchar(16),
        primary key (ID));
```

 Continue handler – return to the statement following the one that caused the exception

#### Declarations — Condition Handlers

```
declare exit handler for sqlexception
  begin
    set ErrorMsg = 'SQLSTATE=' concat sqlstate;
    signal sqlstate '99001'
        set message_text = ErrorMsg;
end;
```

- Exit handler Leave the compound statement
- Undo handler Roll back the changes and leave the compound statement; only permitted in ATOMIC statements

#### Assignment statements

- SET
- May assign to two or more variables in one statement.
- May use a query to retrieve a value.

```
declare v_Option varchar(8);
declare v_Post char(6);
declare v_Counter integer default 0;

set v_Option = 'RETRY';
set v_Option = 'RETRY', v_Post = 'NOPOST';
set v_Counter = v_Counter + 1;
set v_Counter = (select count(*) from Sales);
```

#### Conditional statements — IF

```
• IF ... THEN ... END IF
• IF ... THEN ... ELSE ... END IF
• IF ... THEN ... ELSEIF ... THEN ... ELSE ... END IF
```

- No semicolons after THEN and ELSE
- One statement after THEN and ELSE
- Notice the space in END IF

#### Conditional statements — IF

```
create trigger ItemInsert
  no cascade
  before insert on items
  referencing new row as n
  for each row
  mode db2row
if n.Stocking_UOM = 'KG' and n.weight <= 0 then
    signal sqlstate '86100'
    set Message_text = 'Weight must be positive or null';
end if</pre>
```

#### Conditional statements — CASE

- CASE value WHEN ... ELSE ... END CASE
- CASE WHEN ... ELSE ... END CASE
- If there is no ELSE and no case is true, CASE fails with SQLSTATE 20000.
- Ends with END CASE, not END

#### Conditional statements — CASE

```
case
  when Stocking_UOM = 'KG' then
    if n.weight <= 0 then
        signal sqlstate '86100'
        set Message_text = 'Weight must be positive or null';
  end if;
when Stocking_UOM in ('CM', 'M') then
    if n.length <= 0 then
        signal sqlstate '86100'
        set Message_text = 'Length must be positive or null';
  end if;
else
    signal sqlstate '86199'
    set Message_text = 'Invalid unit of measure';
end case</pre>
```

#### Iteration statements

• FOR iterates over a read-only result set

• LOOP must be broken from within the loop body

• WHILE top-tested loop

• REPEAT bottom-tested loop

#### Iteration statements — FOR

#### FOR condition DO body END WHILE

```
create or replace Procedure Billing (in p_BillingCycle dec(3))
for One_Customer as
   select c.AccountNumber
     from customers as c
   where c.BillingCycle = p_BillingCycle
   do
     call Bill200R (One_Customer.AccountNumber);
end for
```

#### Iteration statements — LOOP

```
Loop1:
    Loop
        fetch c_Bill into v_Company, v_Order, v_Line, v_Item, v_Qty;
        if SqlState = '02000'
            then leave Loop1;
        end if;
        . . . more code . . .
end loop;
```

#### Iteration statements — WHILE

```
while v_List <> ' ' do

set v_Pos = Locate (v_Sep, v_List);
set v_Department = dec (substr ( v_List, 1, v_Pos - 1 ) );
insert into session.DeptList values(v_Department);
set v_List = substr (v_List, v_Pos + 1);
end while;
```

#### Iteration statements — REPEAT

#### Labels

- Indicated by a trailing colon.
- You may label any executable statement, but the only practical places for labels are loop structures and compound statements.
- You may include a label after END. That label must match the label for the corresponding BEGIN.

#### Comments

• Double dash (--) — comment the remainder of the line

```
-- check the customer for credit hold
```

• Block comments (like CL) —/\* ... \*/

## Handling exceptions

- If there is no applicable handler for an exception, the system sends the exception to the caller.
- Exception handling is based on SQL state, not SQL code.
- Condition handlers for specific conditions take precedence over condition handlers for general conditions.
- A condition handler executes only one statement, which may be a compound statement.

#### Handling exceptions

To ignore an exception, write a continue handler that does nothing.

```
begin
   declare CreateFailed condition for sqlstate '42710';
   declare continue handler for CreateFailed begin end;
   create table plants
   (ID dec(3), Location varchar(16), primary key (ID));
   ... more ...
end
```

#### Handling exceptions

To take action for an exception and keep going, write a continue handler.

```
begin
  declare v_Status integer default 0;

declare CreateFailed condition for sqlstate '42710';

declare continue handler for CreateFailed
  set v_Status = 1;

create table plants
( ID dec(3), Location varchar(16), primary key (ID));
```

#### Handling exceptions

To cancel after a fatal error, write an exit or undo handler.

```
begin
  declare v_Status integer default 0;
  declare CreateFailed condition for sqlstate '42710';
  declare exit handler for CreateFailed
        signal sqlstate '88001'
        set message_text = 'Plants table exists';
  create table plants
  ( ID dec(3), Location varchar(16), primary key (ID));
```

#### Forcing a condition

To force a condition, use SIGNAL.

- If a condition handler is defined, the condition handler receives control.
- If not, the condition is sent to the caller.

## Forwarding a condition

To forward a condition to the caller, use RESIGNAL.

declare exit handler for CreateFailed
 resignal;

- RESIGNAL is only permitted within a condition handler.
- You can use RESIGNAL to send the error that caused the handler to take control, or you can send some other SQL state instead.

How do I run it?



## Object creation

- 1. Key source into a source physical file member or stream file.
- 2. Use RUNSQLSTM to execute the SQL code.

```
RUNSQLSTM SRCFILE(SCRIPTS) SRCMBR(LOADPLANTS) COMMIT(*NONE)

Or

RUNSQLSTM SRCSTMF('LoadPlants.SQL') COMMIT(*NONE)
```

3. Do not assume that the script succeeded. Check the report!

## **Debugging Options**

- System debugger in ACS
- IBM Data Studio
- Green-screen STRDBG

For information on the graphical debugging options, see the resources slide.

## Green-screen debugging

Set the debug view option.

- Create the object.
- STRDBG
- Use EVAL %LOCALVARS to determine the variable names in the generated C code.

eval %localvars

## Green-screen debugging

• To view a numeric variable:

```
eval SQLP_L2.V_COUNTER Remember, C is case-sensitive!
```

• To view a character variable:

```
eval *SQLP_L2.V_POST :s 6

Use * to dereference the pointer.

Specify the length of the string.
```

Note: VARCHAR variables have two parts: xxx.LEN (length of the value) and xxx.DAT (pointer to the value).



## Does it replace RPG?

## A Matter of Opinion

- Are you ready to embrace data-centric programming?
- How important is portability?
- Do you want to support another language in your shop?
- Do you want to make yourself more marketable?

#### Resources

- SQL Procedures, Triggers, and Functions on IBM DB2 for i Bainbridge et al http://www.redbooks.ibm.com/abstracts/sg248326.html?Open
- IBM Data Studio debugger and IBM DB2 for i
   Kent Milligan
   http://www.ibm.com/developerworks/ibmi/library/i-debugger-db2-i/
- DB2 SQL Procedural Language for Linux, Unix & Windows
   Yip et al
   out of print, but available on the web
   PDF at http://confonet.nic.in/tsp/db2\_sql\_book.pdf

#### Resources

- *Toadworld.com DB2 wiki* http://www.toadworld.com/platforms/ibmdb2/w/wiki
- SQL-PL Guide http://www.sqlpl-guide.com/



## END PRESENTATION;